

AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions, and listings, of the claims in the application.

Listing of Claims:

1. (Currently Amended) A method of conducting a wagering game on a gaming machine, comprising:

receiving a first wager from a player;

randomly determining a first game outcome;

providing the player with a game asset for the first game outcome being a predetermined game outcome, the game asset for altering a second game outcome;

~~receiving a second wager from the player;~~

randomly determining the second game outcome;

receiving the game asset from the player;

altering the second game outcome to obtain a modified game outcome in response to the game asset; and

awarding the player for a winning modified game outcome.

2. (Original) The method of conducting a wagering game as described in claim 1, including awarding the player for a winning first game outcome, a winning second game outcome, or a combination thereof.

Claim 3 (Cancelled)

4. (Original) The method of conducting a wagering game as described in claim 1, wherein the game asset is in the form of a ticket.

5. (Original) The method of conducting a wagering game as described in claim 4, wherein receiving the game asset is inserting the ticket into a bill validator associated with the gaming machine.

6. (Original) The method of conducting a wagering game as described in claim 1, wherein receiving the game asset is inserting a data storage medium into a player-tracking card reader associated with the gaming machine.
7. (Original) The method of conducting a wagering game as described in claim 1, wherein the game asset transforms a predetermined symbol into a wild symbol.
8. (Original) The method of conducting a wagering game as described in claim 1, wherein the game asset transposes symbols into new positions.
9. (Original) The method of conducting a wagering game as described in claim 1, wherein the game asset creates a new pay line.
10. (Currently Amended) The method of conducting a wagering game as described in claim 1, ~~wherein the game asset is received by the gaming machine after the second game outcome is displayed~~ further comprising receiving a second wager from the player.
11. (Original) The method of conducting a wagering game as described in claim 1, wherein the player is provided a plurality of game assets.
12. (Original) The method of conducting a wagering game as described in claim 11, wherein less than all of the game assets are received from the player.
13. (Original) The method of conducting a wagering game as described in claim 12, wherein the combination of game assets received from the player determines the modified game outcome.

Claims 14-20 (Cancelled)

21. (Original) A method of conducting a wagering game having a series of progressive game levels on a gaming machine, comprising:

receiving a first wager from a player;
randomly determining a first game outcome;
associating the first game outcome with the corresponding game level;
providing a game asset in response to cashing out of the gaming machine, the
game asset for storing the corresponding game level;
receiving a second wager from the player;
receiving the game asset from the player;
configuring the wagering game in response to the game asset to the corresponding
game level;
randomly determining a second game outcome; and
making an award to the player for a winning second game outcome, the award
corresponding to the game level attained.

22. (Original) The method of conducting a wagering game as described in claim 21,
including awarding the player for a winning first game outcome.

23. (Original) The method of conducting a wagering game as described in claim 21,
wherein the game asset is in the form of a ticket.

24. (Original) The method of conducting a wagering game as described in claim 23,
wherein receiving the game asset is inserting the ticket into a bill validator associated
with the gaming machine.

25. (Original) The method of conducting a wagering game as described in claim 21,
wherein the game levels represent segments of an overall game.

26. (Original) The method of conducting a wagering game as described in claim 21,
wherein each of the series of game levels corresponds to an award amount.

Claims 27-34 (Cancelled)

35. (Original) A method of modifying a wagering game, comprising:
providing a player with a game asset associated with a game outcome on a first gaming machine;
receiving a game asset in a second gaming machine that conducts the wagering game; and
modifying the wagering game based on the received game asset.
36. (Original) The method of modifying a wagering game as described in claim 35, wherein the step of modifying the wagering game provides the player with a higher probability of a winning game outcome.
37. (Original) The method of modifying a wagering game as described in claim 35, wherein the step of modifying the wagering game provides the player with a larger potential award.
38. (Original) The method of modifying a wagering game as described in claim 35, wherein the step of modifying the wagering game provides the player with a predetermined game segment.
39. (New) The method of conducting a wagering game of claim 1, wherein the second game outcome is an award.
40. (New) The method of conducting a wagering game of claim 39, wherein the game asset is a multiplier.
41. (New) The method of conducting a wagering game as described in claim 39, wherein the game asset is a credit value added to the second game outcome.

42. (New) The method of conducting a wagering game of claim 1, wherein the second game is a bonus game.